

PROGRAMME SPECIFICATION

1	Awarding institution/body	University of Worcester
2	Teaching institution	University of Worcester
3	Programme accredited by	Not applicable
4	Final award	BA Honours
5	Programme title	Digital Film Production
6	Pathways available	Single, Major, Joint and Minor
7	Mode and/or site of delivery	On campus, University of Worcester
8	Mode of attendance	Full time and part time
9	UCAS Codes	Digital Film Production (W612) Digital Film Production and Animal Biology (CW36) Digital Film Production and Animation (W690) Digital Film Production and Art & Design (WW16) Digital Film Production and Business Management (NW26) Digital Film Production and Computing (GW46) Digital Film Production and Drama & Performance (WW64) Digital Film Production and Film Studies (PW36) Digital Film Production and Fine Art Practice (WW6C) Digital Film Production and Illustration (WWQ2) Digital Film Production and Media & Cultural St (WP63) Digital Film Production and Screen Writing (WW6V) Digital Film Production and Sociology (WL63)
10	Subject Benchmark statement	Communication, Media, Film and Cultural Studies, 2002. Art & Design 2002
11	Date of Programme Specification preparation/revision	May 2008. Updated November 2010. July 2011 updated to latest template. March 2012 WRIT1000 deleted from the course. Level 6 Joint Pathway requirements amended. New module DFPR2010 added. DFPR2008 module status for Single Honours corrected. CDME2008 & CDME3008 Module Titles Changed

12 Educational aims of the programme

The course is aimed at students who wish to engage in debates and develop creatively and practically within the area of digital film making. It can be taken as single honours or combined with other subjects and aims to ensure that all students will:

- develop creative, imaginative, technical and problem solving skills;
- develop critical and analytic skills and the ability to derive and apply principles and concepts from practical digital media experiences;
- develop applied and perceptual skills;
- develop communication skills, both verbal and non-verbal, formal and informal, digital and visual;
- develop an understanding of the narrative processes, generic forms and modes of representation at work in film;

- enable students' to become reflective, autonomous learners;
- encourage students independent judgment, self-reliance and ability to work co-operatively with others;
- develop an aesthetic appreciation of film;
- acquire and develop a range of subject-specific and transferable skills and qualities which will support students in academic study, graduate employment and/or postgraduate study;
- engage with concepts, ideas and debates that broaden and challenge perceptions and existing ideologies.

13 Intended learning outcomes and learning, teaching and assessment methods

Intellectual Skills

Students will be able to:

- demonstrate a detailed knowledge in the area of film production in its diverse formations;
- demonstrate a critical awareness of debates and issues in film;
- apply and develop current theory and practice to the creation of new and original work;
- critically engage with and apply theory and techniques to a diverse range of situations and audience;
- understand and apply specific film language, concepts and terminology;
- demonstrate the ability to apply practical skills in creative approaches to the preparation of video and film production work;
- demonstrate the ability to use and evaluate a range of research;
- achieve the intellectual maturity to devise, research, develop, present and/or write an extended piece of independent work;
- acquire an ability to compose balanced, informed and self-critical evaluations through written and oral presentation.

Communication Skills

Students will be able to:

- present written and oral accounts in a clear, lucid and coherent fashion;
- respond to constructive feedback both formally and informally from tutors and peers;
- exchange views with others in a constructive and open-minded context so as to work co-operatively with students from diverse backgrounds;
- express their own opinions and defend their own critical judgments of key themes and debates in Film Studies;
- use the medium of digital film in imaginative and creative forms to communicate ideas.

Personal Skills

Students will be able to:

- acquire a range of transferable skills, graduate attributes and personal qualities, which will enhance their confidence and independence both during and after their studies;
- develop an independent, organised approach to learning, and thereby practise time management skills through working to deadlines;
- develop the ability to work productively with others in groups so as to sustain exploratory discussions, plan work and explore diverse opinions with respect and critical acumen;
- work collectively on practical tasks and performances offering and accepting constructive criticism, meeting group deadlines, making decisions and fulfilling group objectives;
- develop the autonomy to construct and sustain a programme of study that allows for varying degrees of specialisation in the area of practical Film making;

Graduates also acquire a range of critical, creative and production skills and the **key subject skill** areas include:

- produce work which demonstrates the effective manipulation of sound, image and/or the written word;
- utilise effectively relevant technical concepts and theories;
- utilise a range of research skills and the uses for application;
- produce work showing competence in operational aspects of digital film technologies, techniques and professional practices;
- manage time, personnel and resources effectively, by drawing on planning and organisational skills;
- produce work which is informed by and contextualised within, relevant theoretical issues and debates;
- experiment, as appropriate, with forms, conventions, languages, techniques and practices;
- be adaptable, creative and self-reflective in producing output for a variety of audiences;
- draw upon and bring together ideas from different sources of knowledge and different academic disciplines;
- initiate and develop distinctive and creative work.

The **transferable skills** which develop from the study of Digital Film Production may be summarised as:

- an understanding of the learning process and how to become independent learners;
- the ability to work in flexible, creative and independent ways, showing self-discipline, self-direction and reflexivity;
- the ability to reflect positively on work done personally and by others;
- confidence in written, oral and visual communication;
- the ability to use a range of IT and technological skills;
- skill and confidence in self-presentation;
- the ability to make decisions in complex and unpredictable contexts;
- critical and interpretive skills;
- exercising initiative and personal responsibility;
- the ability to collaborate with others and work in a team;
- competence in the use of media resources;
- the learning ability necessary in order to further professional or equivalent development;
- deliver appropriately work to a given length, format, brief and deadline.

The transferable skills of graduates in this domain are much sought after in other environments such as business and commerce and enhance students' profile and employability.

The learning, teaching and assessment methods employed throughout the course support the above by offering a range of opportunities including individual and group research projects, written and oral forms of presentation and the creation of new work. Digital Film Production engages with a wide range of teaching methods: practical workshops, lectures, seminars, screenings, large and small group discussion and presentations, it is therefore inclusive for a variety of learning styles.

The duration of the teaching sessions for a 15 credit module would normally be three or four hours, depending upon the nature of the module. The emphasis within Digital Film Production is on learning through doing and many modules involve some form of practical work. These would normally be timetabled into four-hour slots. Tutors often require students to work independently and/or in small groups on set tasks during contact time. To engage in individual or group practical work it is necessary to

work during periods when the Studio is not timetabled for teaching and students are encouraged to take advantage of the facilities wherever possible.

14 Assessment Strategy

Digital Film Production demands a diversity of skills, which involve complex processes and the application of study in a variety of ways and towards a range of outcomes. A level of creativity is central to the requirements and assessment is designed to be appropriate for creative activity and to promote independent learning.

The assessment programme is such that it:

- has module learning outcomes which relate to the course outcomes;
- has assessment criteria that can be applied to all learning outcomes in Digital Film Production;
- is both course-led and student-centred and can be negotiated where appropriate;
- is process and product based.

The assessed learning which students may achieve on the course can be classified under four different headings, or domains:

- **the conceptual** which involves research, selection and analysis;
- **the productive** which demands the interpretation and application of research;
- **the contextual/critical** which evidences critical thinking and;
- **the personal/interpersonal** which tracks the development of those skills pertinent to organisation and successful completion of a project.

The assessment strategy reflects the QAA Codes of Practice - section 6 (September 2006) and offers opportunities for formative, summative and synoptic learning

Each module carries an assessment requirement based on the Scheme's word limit but in Digital Film Production there is a system of equivalence because of the practical nature of the work. Typically a module assessment requires a combination of research, application and reflection. For example a short film extract of 5 minutes with accompanying 1500 word essay or learning report. This may vary between modules as a result of the content and purpose of the module itself and it might be that some modules are completely written using the UMS generic criteria, whilst others are significantly practice based and adopt the Art and Design criteria for practical work. Some module assessment is disaggregated whilst others, normally those focussing on a production based output, carry a single 100% weighting that comprises research, application, and learning report. This synoptic approach allows students to make positive connections across the course and the nature of the work enables them to practise and receive feedback via formative assessment. All work in Digital Film Production encourages critical thinking and analysis and is founded upon a range of theoretical perspectives, social contexts and practical methodologies. In assessments requiring group work, individual grades can be disaggregated via oral assessment, reflective commentary and/or the learning report.

The Learning Report:

The Assessment Criteria for CDME are developed from the UMS criteria but are designed specifically for applied modules. These are the criteria used when assessing practical DFPR modules.

Composition and Form, Materials and Equipment and Media Selection and Communication are usually evidenced in the applied piece, which in the case of DFPR is usually a film/video. The other criteria are usually assessed on evidence from the student's individual Learning Report.

Generating and Selecting Ideas requires students to explain where the ideas for the design of their piece came from and links to Research and Analysis of Information, which would be the source their design

ideas. So, for DFPR practical modules each student would carry out research by looking at the work of others that is relevant to the project they are undertaking, perhaps the work the documentary director Roger Graef when researching the module *DFPR3004: Factual Film Making*. Analysing his work will inform their decisions, and how these links are explored by the student in their Learning Report will evidence the critical thinking and contextualisation.

In this way, each Learning Report requires research, textual analysis and an explanation of how ideas developed as well as an evaluation of how successful the final product was in achieving the design aims that emerged.

The two remaining assessment criteria, Interpersonal Skills and Personal Management Skills will also be evidenced from the Learning Report of the individual student and the Reports of those who the student worked with.

Formative Assessment:

Digital Film Production employs both formative and summative assessment. Formative assessments usually carry no weighting but are critical for the students' development and can be useful preparation for the related summative assessment. Formative assessment can take the form of student support teams and informal peer assessment or rehearsed presentations. In addition formative assessment is a part of the individual tutorial system and feedback on Item Report Forms. This is an important part of the student development as it creates the feedback loop offering opportunities for development. Each assessment is aligned with its intended learning outcomes and learning activities so it is clear what is being assessed.

In Digital Film Production all the Independent Studies are second marked. For all other work a representative sample is moderated internally and samples sent to the external examiner for further quality assurance. There are also appeals and complaints procedures in place for students in compliance with section 5 of the QAA Code of Practice.

There are no formal examinations in Digital Film Production. Students are expected to meet submission deadlines for written and practical work. A full account of the assessment policy can be found in the Definitive Validated Document and Course Handbook.

15 Programme structures and requirements

The course is available in full and part-time modes and across the full range of pathways. In the first year students study either Single Honours or Joint Honours but thereafter may combine their courses in different "Pathways": Single Honours Pathway, Major/Minor Pathway (65% - 35%) and Joint Pathway in which students take two courses equally weighted. There are opportunities to choose "free" modules which can be drawn from other subject areas.

The degree programme has three levels, within the definitions of the National Qualifications Framework and each level should total 120 credits. The majority of modules are single modules worth 15 credits but there are exceptions; *DFPR2001: Single Camera Drama* and *DFPR3001/2: Independent Study*, both of which are 30 credits.

For full details see Appendix 1: Award Map.

16 QAA Academic Infrastructure

The course reflects the Art and Design and the Communication, Media, Film and Cultural Studies subject benchmark statements. The work is underpinned by appropriate theoretical approaches to production e.g. analytic, critical, contextual and the preparation for vocational destinations and complies with the

Framework for Higher Education Qualifications and the QAA Codes of Practice which are central to course design, assessment and student opportunity.

The course embraces the common features characterising the discipline such as:

- an applied understanding of processes and professional practices involved in the production of digital film;
- a critical and practical awareness of form and aesthetics;
- an understanding of narrative processes and representation;
- creative, innovative and imaginative skills combining both the conceptual and the practical;
- collaborative learning and heuristic principles, on 'learning through doing' in group contexts which fosters a range and high level of interpersonal and social skills;
- research - practical and/or theoretical and the location of practice within an appropriate framework of informing ideas and skills;
- intellectual analysis and critical reflection;
- self-management, initiative and independent learning.

There is the opportunity to study Single Honours Digital Film Production or combine with other subject areas to create major, joint or minor pathways in related areas such as Film Studies, Screenwriting, Media and Cultural Studies and Drama & Performance.

17 Support for students

- Digital Film Production students experience a wide variety of teaching and learning e.g. lectures, screenings, seminar work, practical workshops, internet and web-based resources and individual tutorials;
- students benefit from being taught by experienced teachers, professionals and active researchers;
- opportunities to engage with practice both within the University and on work placement;
- a one week induction programme for first year students with shorter inductions at each level thereafter;
- course handbook;
- Once your place at University was confirmed you automatically became a member of the Students' Union, enabling you to take full advantage of the support and services on offer including 44 clubs and societies. The Students' Union is an independent charity, devoted to the educational interests and welfare of all students studying at the University it represents student views within the University. You can get involved by joining one of the many committees, or by becoming a Student Academic Representative (StAR);
- information for students available on subject intranet pages and WebCT
- all students have an academic/personal tutor who will give guidance on Personal Development Plan (PDP) and offers general support and referral to the Universities Welfare and Support Services;
- library induction and information skills packages;
- opportunities to develop Information Technology skills as part of the programme;
- study skills provided within the course and separately by the Equal Opportunities Centre;
- opportunities to study abroad;
- students excellently supported by Information and Learning Support Services (Library, IT, Media and Print);
- the University's Careers Service provides training opportunities for career planning;
- resources in place to allow equal access to appropriate technical equipment for all students.

18 Admissions Policy

Admissions Policy for the course

The admissions policy for Digital Film Production seeks to be inclusive, and the course is committed to widening participation to include all groups in society.

Entry requirements

The University's standard entry requirements apply: 4 GCSEs at Grade C or above plus a minimum of 2 and maximum of 3½ A Levels or equivalent Level 3 qualifications. The current UCAS Tariff requirements for entry to the course are published in the prospectus.

Accreditation of Prior Learning

Details of acceptable level 3 qualifications, policy in relation to mature students or applicants with few or no formal qualifications can be found in the prospectus or on the University webpages. Information on eligibility for accreditation of prior learning for the purposes of entry or advanced standing is also available from the University webpages or from the Registry Admissions Office (01905 855111).

Admissions procedures

Full-time applicants apply through UCAS (W612 TW76 CW36 W690 VW46 WW16 NW26 GW46 WW64 PW36 WW6C WWQ2 WP63 WW6VWL63)

Part-time applicants apply directly to University of Worcester (UW)

Admissions/selection criteria

The UCAS application form is used to ensure that the applicant has sufficient academic qualifications and experience to be able to engage with the course.

Suitable applicants are then invited to selection interviews.

Top-Up from an HND to Degree:

Students with a related HND in Film Making or Media Production for example, which includes at least 5 Merits or above at Level 5 can normally, be considered for 'Top-Up' to an honours degree. Students should apply through UCAS and will be invited for interview on the strength of this application.

Top-Up from a Foundation Degree:

Students with a related Foundation Degree will be interviewed and if successful admitted directly onto either the second or the third year of study.

Please contact the Registry Admissions Office for further information or guidance 01905 855111

19 Methods for evaluating and improving the quality and standards of teaching and learning

- annual review of the quality of the Course and subject area;
- external examiner reports;
- student evaluation is gathered and recorded for all modules and provides the basis for monitoring the courses;
- course committees provide further opportunities for student representatives to feedback from each year group;
- staff development opportunities provided by the University's Learning & Teaching Centre promotes good practice and advancement in learning and teaching within each subject area;
- peer observation and discussion of teaching by staff;
- staff perform a range of roles across the University sector as external examiners, peer reviewers and consultants;

- staff have attracted funding for activities relating to improving the quality of teaching and learning;
- a teacher accreditation course (PG Cert in Learning and Teaching in Higher Education) for new staff and Higher Education Academy accreditation;
- staff dedicated to equal opportunities.

20 Regulation of assessment

Requirements to pass modules

- Modules are assessed using a variety of assessment activities which are detailed in the module specifications.
- The minimum pass mark is D- for each module.
- Students are required to submit all items of assessment in order to pass a module, and in some modules, a pass mark in each item of assessment may be required.
- Some modules have attendance requirements.
- Full details of the assessment requirements for a module, including the assessment criteria, are published in the module outline.

Submission of assessment items

- Students who submit course work late but within 5 days of the due date will have work marked, but the grade will be capped at D- unless an application for mitigating circumstances is accepted.
- Students who submit work later than 5 days but within 14 days of the due date will not have work marked unless they have submitted a valid claim of mitigating circumstances.
- Students who fail to submit an item of assessment lose their right to reassessment in that module, and will be required to retake the module.
- For full details of submission regulations see [Undergraduate Regulatory Framework](#)

Retrieval of failure

- Students are entitled to resit failed assessment items for any module that is awarded a fail grade, unless the failure was due to non-attendance or non-submission.
- Reassessment items that are passed are graded at D-.
- If a student is unsuccessful in the reassessment, they have the right to retake the module (or, in some circumstances, take an alternative module).

Requirements for Progression

- Students at Level 4 may be permitted to progress to Level 5 when they have passed at least 90 credits at Level 4.
- Students at Level 5 may be permitted to progress to Level 6 when they have passed at least 90 credits at Level 5.
- A student who fails 90 credits or more due to non-submission will be required to withdraw from the University.
- Students who pass less than 90 credits but have submitted all items of assessment will be required to retake modules.

Requirements for Awards

Award	Requirement
CertHE	Passed 120 credits at Level 4 or higher
DipHE	Passed a minimum of 240 credits with at least 105 credits at Level 5 or higher
Degree (non-honours)	Passed a minimum of 300 credits with at least 105 credits at Level 5 or higher and a minimum of 60 credits at Level 6
Degree with honours	Passed a minimum of 360 credits with at least 105 credits at Level 5 or higher and a minimum of 120 credits at Level 6

The honours classification will be determined by whichever of the following two methods results in the higher classification:

- Classification determined on the profile of the best grades from 45 credits attained at Level 5 and the best grades from 120 credits at Level 6. Level 5 and Level 6 grades count equally in the profile.
- Classification determined on the profile of the best grades from 120 credits attained at Level 6 only. Institute-level Assessment Boards review and confirm results for modules, and the Board of

Institute-level Assessment Boards review and confirm results for modules, and the Board of Examiners considers students' mark profiles to make decisions about progression, awards and degree classifications as appropriate.

For further information on honours degree classification, see Section 17 of the [Undergraduate Regulatory Framework](#).

21 Indicators of quality and standards

The University underwent a QAA Institutional Audit in March 2011. The audit confirmed that confidence can be placed in the soundness of the institution's current and likely future management of the academic standards of its awards and the quality of the learning opportunities available to students. The audit team highlighted several aspects of good practice, including the student academic representative (StARs) initiative, the proactive approach which supports the student experience for disabled students, the comprehensiveness of the student online environment (SOLE), the wide range of opportunities afforded to students to enhance their employability, the institution's commitment to enhancement, and the inclusive approach to working with its collaborative partners.

22 Employability and graduate destinations

The subject area continues to create valuable links with employers and students have a wide range of opportunities to further their careers.

There is an emphasis within the course on developing a strong work ethic together with transferable and subject skills, which are critical for career development. These skills afford a wider access to a range of career opportunities and students are now working in a range of professions from local exhibition, AV and Video companies to the BBC and Independent Television. Further links are being forged with Raindance Film in London and The Producer's Forum in Birmingham

There is also a Work Placement module, which has been designed and developed with the involvement of employers. Here a student has the option to find a placement or can be placed with an appropriate organisation. The type of placement offered may be directly related to the subject but could also be negotiated in a different area of interest.

The culture at the University of Worcester also serves to enhance student's career prospects. And there is a continuing opportunity for students to work with the community providing workshops and producing work with youngsters in and around the area. In addition work is also done in the business sectors using digital techniques to provide bespoke training and services. Not only do these opportunities serve to enhance a students' CV but they are paid positions following interviews and CRB checks.

In addition to the world of work, students also enrol onto Post-graduate courses such as PGCEs, MAs or PhDs.

Please note: This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if s/he takes full advantage of the learning opportunities that are provided. More detailed information on the learning outcomes, content and teaching, learning and assessment methods of each module can be found in the module study guide and course handbook. The accuracy of the information contained in this document is reviewed by the University and may be checked by the Quality Assurance Agency for Higher Education.

Appendix 1: Award Map

LEVEL 4

Module Code	Module Restrictions	Module Title	Credits (number)	Status (Mandatory (M) or Optional(O))				Pre-requisites (Code of Module required)	Co-requisites (Code of Module)	Excluded combination (Code of Module)
				Single Hons	Major	Joint	Minor			
ANIM1001	Closed	Introduction to Animation 1: Origin and Function	15	O		O		-	-	-
ANIM1002	Open	Introduction to Animation 2: Human Locomotion	15	O		O		ANIM1001, or equivalent skill and knowledge level	-	-
CDME1001	Closed	Communication Skills for Digital Media	15	M		M		-	-	JOUR1006
DFPR1000	Closed	Film Language and Form	15	M		M		-	-	FLMS1000
DFPR1001	Closed	Directors on Screen	15	O		O		-	-	-
DFPR1002	Open	Recording Sound for the Moving Image	15	M		O		CDME1001 or Co-requisite	CDME1001 or Pre-requisite	-
DFPR1003	Closed	Introduction to Digital Film Making	15	M		M		-	-	CDME1003
DFPR1009	Open	Introduction to Experimental Film	15	O		O		-	-	-
GDES1001	Closed	Introduction to Multimedia	15	O		O		-	-	-
GDES1003	Closed	Creative Digital Imaging	15	O		O		-	-	-

Single Honours Requirements at Level 4

Single Honours students must take 60 credits from the four (4) Mandatory modules i.e. DFPR1000, DFPR1002, DFPR1003 and CDME1001, *plus* modules to the value of 30 credits from Optional modules listed above (including shared modules from other subject areas).

Joint Pathway Requirements at Level 4

Joint Pathway students must take 45 credits from the three (3) Mandatory modules i.e. DFPR1000, DFPR1003 and CDME1001.

In addition:

All students on the Digital Film Production course at level 4, are permitted to choose modules to the value of 30 credits from other Open modules within the Undergraduate Regulatory Framework or further Optional modules to the value of 30 credits from Digital Film Production as listed above (subject to availability and satisfying any pre-requisites).

LEVEL 5

Module Code	Module Restrictions	Module Title	Credits (number)	Status (Mandatory (M) or Optional(O))				Pre-requisites (Code of Module required)	Co-requisites (Code of Module)	Excluded combination (Code of Module)
				Single Hons	Major	Joint	Minor			
ANIM2000	Closed	2D Digital Animation	15	O	O	O	O	ANIM1001, or equivalent skill and knowledge level	-	-
ANIM2001	Open	Introduction to 3 Dimensional CGI 1: Modelling & Texturing	15	O	O	O	O	ANIM1001 or ANIM1002 or DFPR1003 or equivalent skill and knowledge level	-	-
ANIM2002	Open	Introduction to 3 Dimensional CGI 2: Rigging and Animation	15	O	O	O	O	ANIM2001 or equivalent skill and knowledge level	-	-
ANIM2003	Open	Stop-motion Animation	15	O	O	O	O	ANIM1001, ANIM1002 or equivalent skill and knowledge level	-	ANIM3003
CDME2002	Closed	Digital Sound Design	15	O	O	O	O	CDME1001	-	-
CDME2008	Closed	Concept Generation, Research and	15	O	O	O	O	CDME1001	-	CDME3008

		Preproduction								
CDME2011	Closed	Digital Photography and Image Manipulation	15	O	O	O	O	CDME1001 or JOUR1006	-	CDME3011
CDME2018	Closed	Multi-Camera Video Production	15	O	O	O	O	JOUR1006 or CDME1001, DFPR1003	-	CDME3018
CDME2025	Closed	Motion Graphics and Compositing	15	O	O	O	O	CDME1001, and ANIM1002 or DFPR1003 or GDES1002	-	CDME3025
DFPR2000	Closed	Film Movements	15	M	M	M	O	-	-	-
DFPR2001	Closed	Single Camera Drama	30	M	O	O	O	CDME1001, DFPR1000, DFPR1003	-	-
DFPR2002	Open	Creative Sound for the Moving Image	15	O	O	O	O	DFPR1002 or equivalent	-	-
DFPR2003	Closed	Negotiated Video Production	15	M	M	M	O	CDME1001, DFPR1003	-	CDME2012, CDME3012, DFPR3003
DFPR2004	Open	Writing for the Screen	15	O	O	O	O	-	-	CDME2013
DFPR2007	Open	Corporate Digital Video Production	15	O	O	O	O	CDME1001, DFPR1003	-	CDME2019, CDME3019, DFPR3007
DFPR2008	Closed	Editing the Moving Image: The creation of Meaning	15	O	O	O	O	DFPR1003	-	DFPR3008
DFPR2010	Open	Factual Film: Context and Research	15	M	M	O	O	-	-	-
WRIT2002	Open	True Stories	15	O	O	O	O	-	-	-

Single Honours Requirements at Level 5

Students must take the 75 credits from the four (4) Mandatory modules i.e. DFPR2000, DFPR2001 (30 credits), DFPR2003, & **DFPR2010** *plus* an Optional module to the value of 15 credits from those listed above (including those modules listed that are shared with another subject).

Major Pathway Requirements at Level 5

Major Pathway students must take **45** credits from the **three (3)** Mandatory modules i.e. DFPR2000, DFPR2003 & **DFPR2010**, *plus* an Optional **module** to the value of **15** credits from those listed above (including those modules listed that are shared with another subject).

Joint Pathway Requirements at Level 5

Joint Pathway students must take 30 credits from the two (2) Mandatory modules i.e. DFPR2000 and DFPR2003, *plus* an Optional module to the value of 15 credits from those listed above (including those modules listed that are shared with another subject). Students who wish to take DFPR2001 (a 30 credit module) may do so as part of their free choice option - see '**In addition:**' below.

Minor Pathway Requirements at Level 5

Minor Pathway students do not have any mandatory module requirements at Level 5. However, they must take Digital Film Production modules to the value of 30 credits from those listed above (including those shared with another subject).

In addition:

All students on the Digital Film Production course at level 5, are permitted to choose modules to the value of 30 credits from other Open modules within the Undergraduate Regulatory Framework or further Optional modules to the value of 30 credits from Digital Film Production as listed above (subject to availability and satisfying any pre-requisites).

LEVEL 6

Module Code	Module Restrictions	Module Title	Credits	Status (Mandatory (M) or Optional(O))				Pre-requisites (Code of Module required)	Co- requisites (Code of Module)	Excluded combination (Code of Module)
				Single	Major	Joint	Minor			
CDME3008	Closed	Concept Generation, Research and Preproduction	15	O	O	O	O	CDME1001	-	CDME2008
CDME3009	Closed	Experimental Practice	15	O	O	O	O	CDME1001 or equivalent	-	-
CDME3018	Closed	Multi-Camera Video Production	15	O	O	O	O	JOUR1006 or CDME1001, DFPR1003	-	CDME2018
CDME3020	Closed	The Final Show	15	M	O	O		-	Normally an Independent study in either Animation, Creative Digital Media, Digital Film Production, Graphic Design and Multimedia or Illustration	-
CDME3025	Closed	Motion Graphics and Compositing	15	O	O	O	O	CDME1001, and ANIM1002 or DPFR1003 or	-	CDME2025

								GDES1002		
DFPR3001/2	Closed	Independent Study	30	M	M	O		CDME2008 or CDME3008	-	-
DFPR3003	Closed	Negotiated Video Production	15	O	O	O	O	CDME1001, DFPR1003	-	CDME2012, CDME3012, DFPR2003
DFPR3005	Open	Extension Module	15	O	O	O	O	Related module from which this module develops	-	-
DFPR3006	Open	Extension Module	15	O	O	O	O	Related module from which this module develops	-	-
DFPR3007	Open	Corporate Digital Video	15	O	O	O	O	DFPR2003	-	CDME2019, CDME3019, DFPR2007
DFPR3008	Closed	Editing the Moving Image: The creation of Meaning	15	O	O	O	O	DFPR2001	Agreed role as editor on a production outside this module	DFPR2008
DFPR3010	Open	Factual Film: Production and Context	30	M	O	O	O	DFPR1003 or DFPR2003 or equivalent experience	-	DFPR3004

DFPR3011	Open	Experimental Film Production	15	0	0	0	0	DFPR1009, DFPR2001	-	-
DRAM3104	Closed	Work Placement	15	0	0	0	0	-	-	BUSM3902, DRAM3028, EDST2023, SPOR3009

Single Honours Requirements at Level 6

Single Honours students must take 30 credits from the double Mandatory Independent Study module i.e. DFPR 3001 or DFPR3002 over one or two semesters **and** 30 credits from the Mandatory double module DFPR3010 and 15 credits from the Mandatory module CDME3020; **plus** Optional modules to the value of 45 credits from those listed above (including those modules listed that are shared with another subject), this selection **must** include CDME3008 if the student has not taken CDME2008 at level 5.

Major Pathway Requirements at Level 6

Major Pathway students must take 30 credits from the double mandatory Independent Study module i.e. DFPR3001 or DFPR3002 over one or two semesters; **plus** Optional modules to the value of 60 credits from those listed above (including those modules listed that are shared with another subject), this selection **must** include CDME3008 if the student has not taken CDME2008 at level 5.

Joint Pathway Requirements at Level 6

Joint Pathway students must take 30 credits from an Independent Study module (either DFPR3001 or DPR3002, or equivalent in their Joint subject).

Joint pathway students placing their Independent Study in Digital Film Production must take 30 credits from either DFPR3001 or DFPR3002, over one or two semesters, **plus an Optional module to the value of 15 credits** from those listed above. This selection **must** include CDME3008 if the student has not taken CDME2008 at level 5.

Joint pathway students who choose to place their Independent Study in their other joint subject must choose Optional modules to the value of **45 credits** from those listed above.

In addition, Joint Pathway students **must** take modules to the value of 30 credits from those Optional modules listed above, or from their Joint Subject, or a combination of both subjects.

Minor Pathway Requirements at Level 6

Minor Pathway students do not have any Mandatory module requirements at Level 6. However, they must take Digital Film Production modules to the value of 30 credits from those listed above (either mandatory or optional modules including those shared with another subject).